



MOMENTUM

“The world is wide, and I will not waste my life in friction when it could be turned into momentum.” — Frances E. Willard

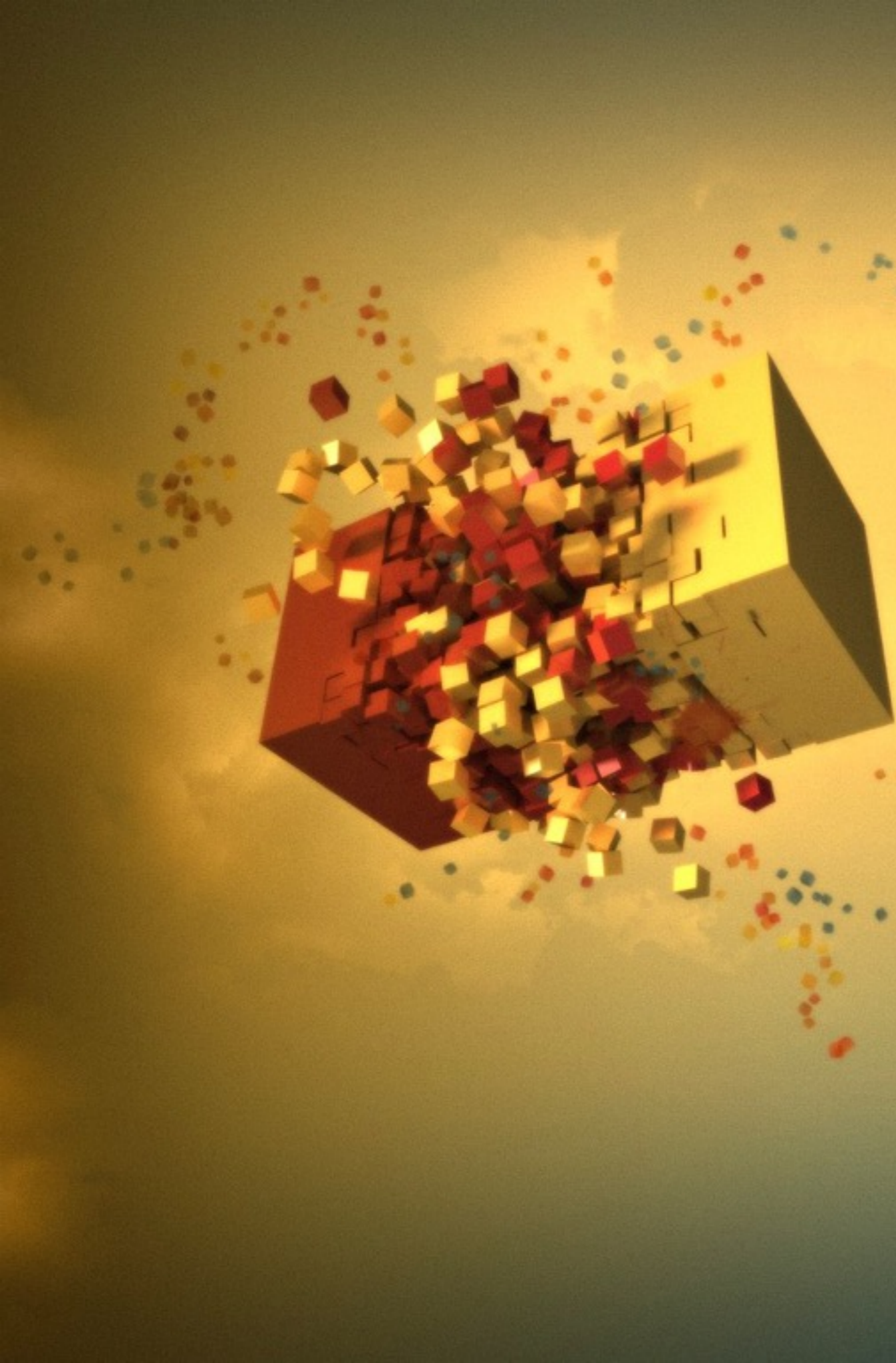
General Physics



How hard would a puck have to be shot to be able to knock the goalie himself backward into the net?

CONSERVATION OF...

- Energy
- Linear Momentum
- Angular Momentum
- Electric Charge





MOMENTUM

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- What is it?
- It's another way to think about objects in motion
 - $p = mv$
- Momentum is...
 - a vector
 - dependent on your reference frame
 - measured in $\text{kg} \cdot \text{m/s}$

DO PROBLEMS #1-5

MOMENTUM

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- A fast-moving car has more momentum than a slow-moving car with the same mass
- A heavy truck has more momentum than a small car at the same speed
- The more momentum an object has...
 - the harder it is to stop it
 - the greater effect it will have if brought to rest by impact or collision



MOMENTUM & FORCE

- A net force F_{net} accelerates a car up to some speed over the course of time Δt .
- What is the change in momentum of the car?
 - $\Delta p = F_{\text{net}}\Delta t$
 - Change in momentum called **impulse** (J)
 - The impulse equation is equivalent to Newton's 2nd Law

EXAMPLE 1



- Mario is cleaning up the town with his Flash Liquidizer Ultra Dousing Device, aka FLUDD.
- Water leaves the FLUDD at a rate of 19 kg/s with a speed of 37 m/s and is aimed at a graffitied wall, which stops it (that is, we ignore any splashing back).
- What is the force exerted by the water on the wall?
 - *Answer: $F = 703 \text{ N}$*

Nintendo



SANITY CHECK

► What if the water *does* splash from the wall? Would the force on the wall be greater, less, or the same?

► *Ans. Greater*

The logo for the video game Super Mario Sunshine, featuring the character Mario and the title "SUPER MARIO SUNSHINE" in a colorful, bubbly font.

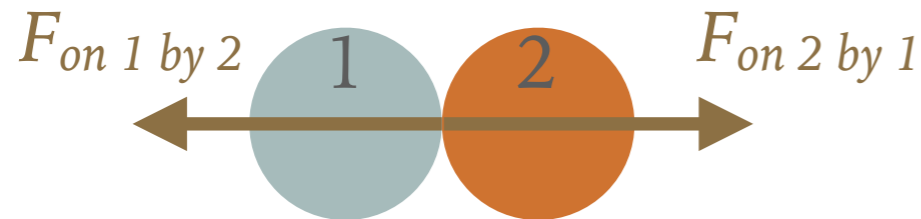
SUPER MARIO SUNSHINE

DO PROBLEMS #6-10

Before:



During:



After:



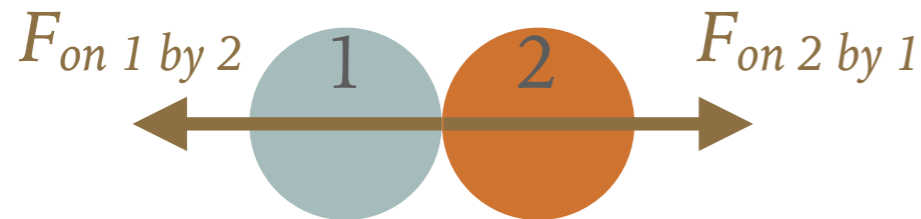
CONSERVATION OF MOMENTUM

- Picture two billiard balls set for a head-on collision
 - (ignore any retarding forces on the billiard balls)
- After the collision, the momentum of each of the two balls will change
 - But the *sum* of the momenta will be the same after the collision as it was before

Before:



During:



After:



CONSERVATION OF MOMENTUM

- momentum before = momentum after
- $m_1\mathbf{v}_1 + m_2\mathbf{v}_2 = m_1\mathbf{v}_1' + m_2\mathbf{v}_2'$
- The total vector momentum of the two ball system is conserved
- Conservation of Momentum was discovered experimentally, but can be derived using Newton's 2nd Law



THE LAW CONSERVATION OF MOMENTUM

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- *The total momentum of an isolated system remains constant*
 - **System** — a set of objects that interact with each other
 - **Isolated system** — system in which the only forces present are those between the objects of the system

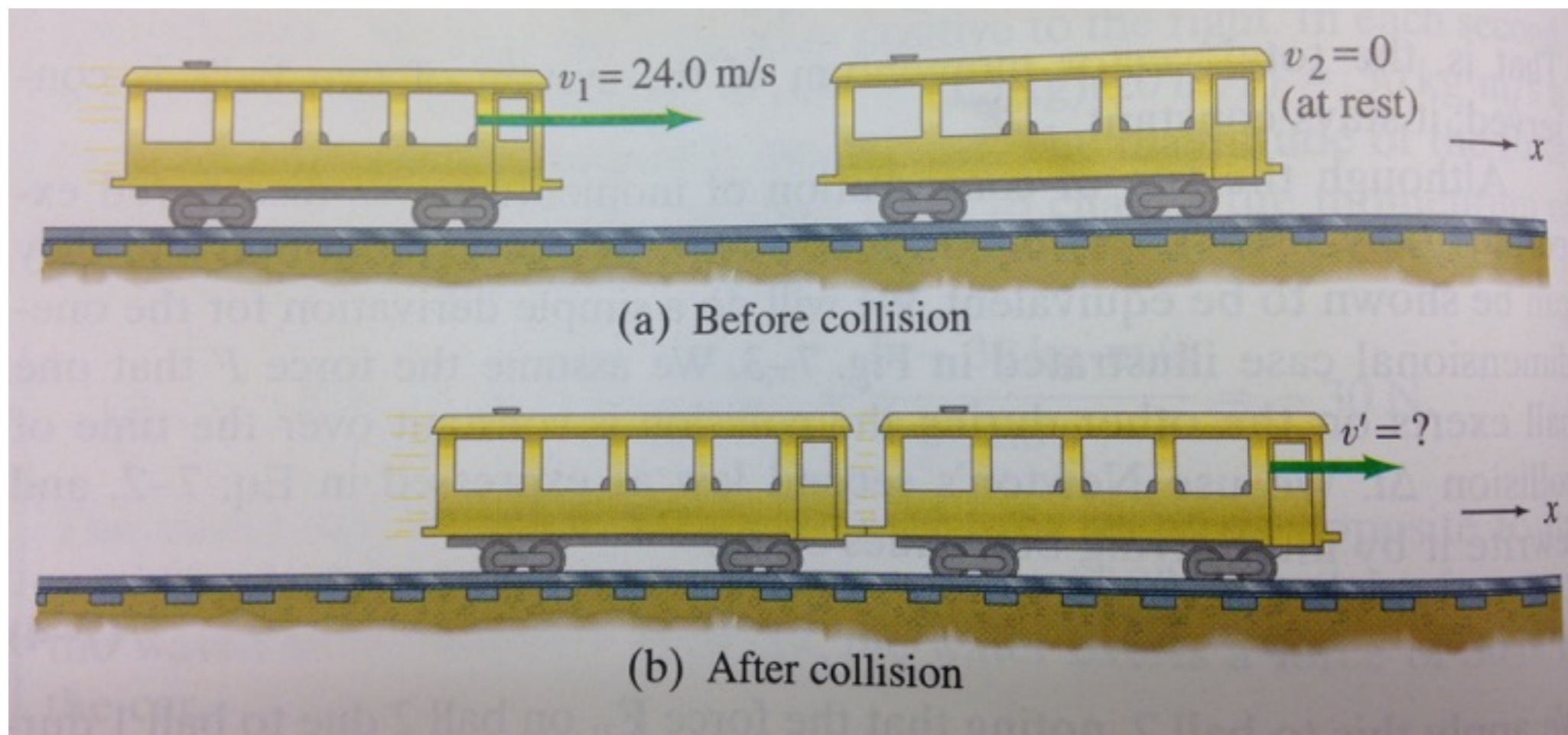


SANITY CHECK

- You drop a rock and allow it to plummet in free fall
- Is momentum conserved?
 - *Ans. It is if you include you the Earth in your system*

EXAMPLE 2

- A 10,000 kg railroad car traveling at a speed of 24.0 m/s strikes an identical car at rest.
- If the cars lock together as a result of the collision, what is their common speed afterwards?
- *Answer:* $v_f = 12.0$ m/s





CONSERVATION OF MOMENTUM

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- Also useful for evaluating certain types of explosions
- E.g. rocket propulsion
 - Before the rockets fire, the total momentum of the system (rocket + fuel) is zero
 - Backward momentum of the expelled exhaust = forward momentum of the rocket
- Other examples: recoil of a gun or throwing a package from a boat

A close-up photograph of a person's head and shoulders in profile, wearing a camouflage jacket and aiming a rifle. The person's ear is visible, and the rifle's barrel is partially seen. The background is blurred, showing an outdoor setting.

EXAMPLE 3

- ▶ Calculate the recoil velocity of a 5.0-kg rifle that shoots a 0.050-kg bullet at a speed of 120 m/s
- ▶ *Answer:* $v_R' = -1.2 \text{ m/s}$



IMPULSE

- Conservation of Momentum is a useful tool for dealing with...
- tennis racket or baseball bat striking a ball
- two billiard balls colliding
- one train car striking another
- a hammer hitting a nail
- collisions between atomic nuclei



IMPULSE

- When two objects collide, both objects deform
- Typically force jumps from zero to a very large value and back to zero in a short amount of time

<https://www.youtube.com/watch?v=00I2uXDxbaE>

highspeedcamera.nl

for more high speed videos



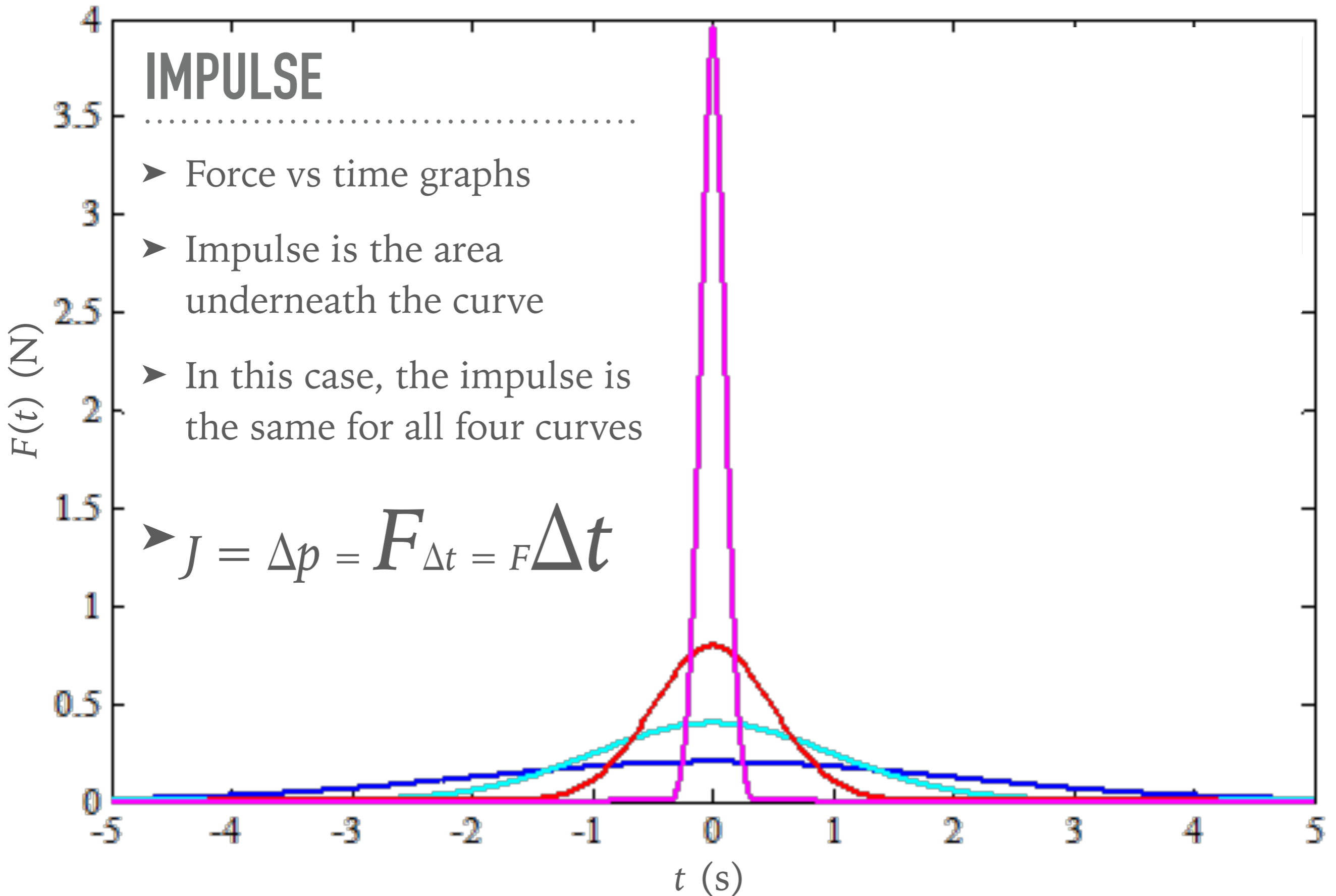
<https://www.youtube.com/watch?v=otHZwjElXwQ>

F vs t

IMPULSE

- ▶ Force vs time graphs
- ▶ Impulse is the area underneath the curve
- ▶ In this case, the impulse is the same for all four curves

$$\mathbf{J} = \Delta p = \mathbf{F} \Delta t = F \Delta t$$



EXAMPLE 4

a) With what speed would a 70-kg person hit the ground if they dropped from a height of 3.0 m?

a) Answer: $v = 7.67 \text{ m/s}$

b) Calculate the impulse experienced by this person when they land on the firm ground below.

b) Answer: $J = -540 \text{ N}\cdot\text{s}$

➤ Would the average force exerted on the person's feet by the ground be larger if the person lands with stiff-legs or bent legs?

c) Answer: stiff-legs

SANITY CHECK

- You're charged with designing a car, and money is no object. In order to best keep passengers safe in the event of a collision, you should build your car out of
 - Aluminum
 - Diamond
- *Ans. Aluminum. Either way the impulse will be the same, but aluminum will spread a smaller force of impact over a greater time.*

DO PROBLEMS #11-25

ELASTIC VS INELASTIC

➤ Elastic —

➤ Plastic —



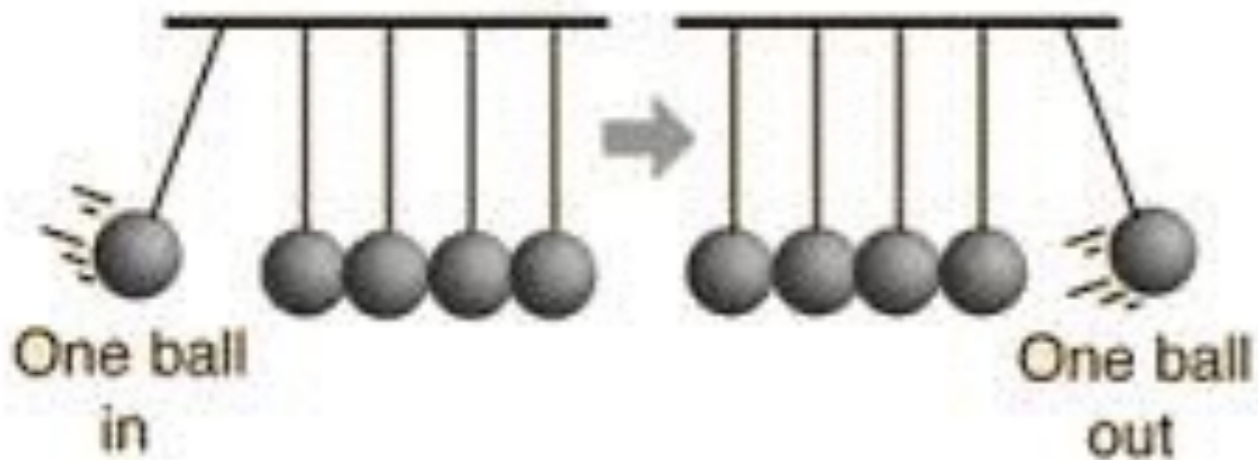
CONSERVATION OF ENERGY AND MOMENTUM IN COLLISIONS

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- If the two objects in a collision are
 - very hard
 - and no heat is produced in the collision
- then kinetic energy is conserved as well

Momentum in: $mv =$ momentum out

Kinetic energy in: $\frac{1}{2}mv^2 =$ kinetic energy out

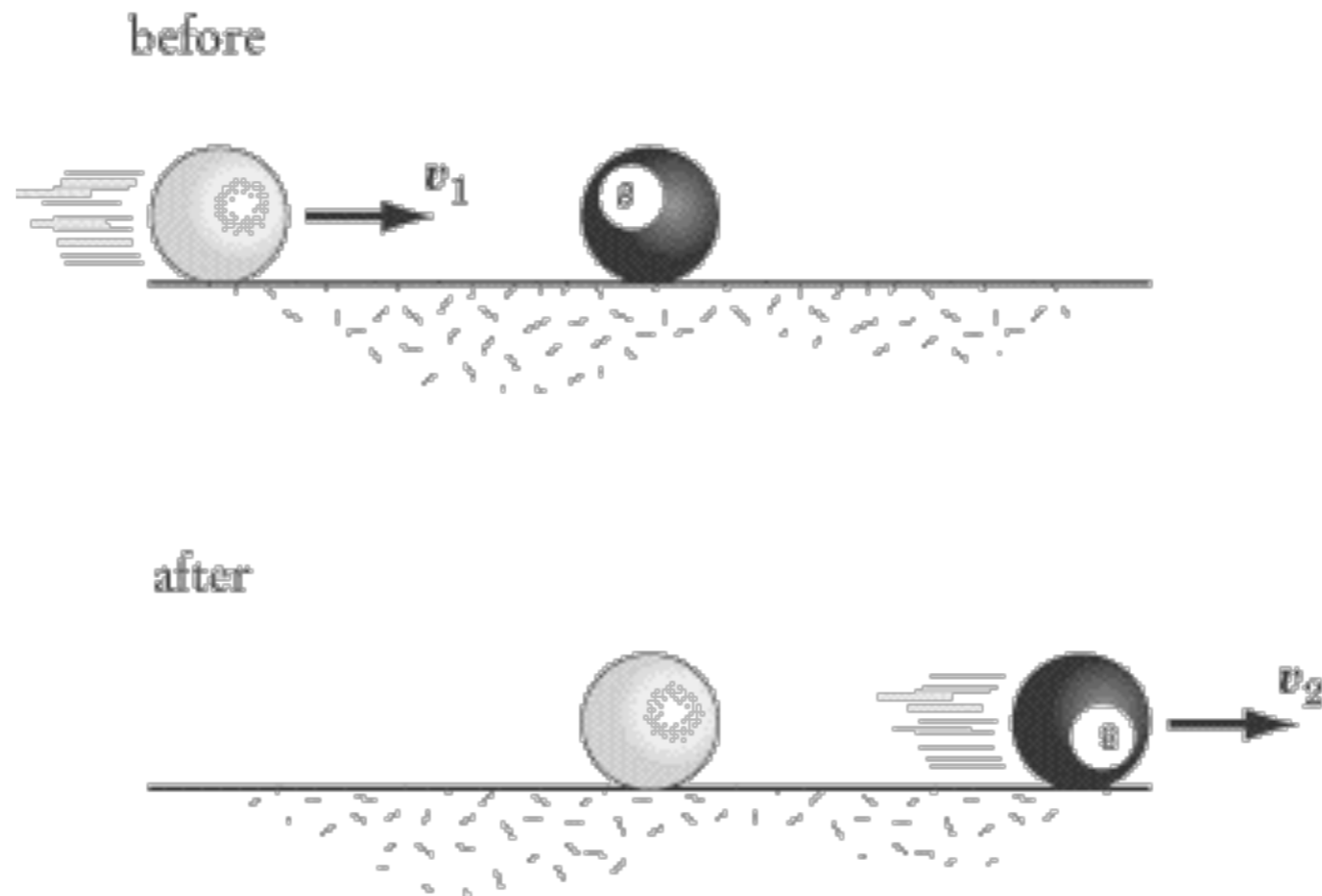


CONSERVATION OF ENERGY AND MOMENTUM IN COLLISIONS

- Collisions where total kinetic energy is conserved are called **elastic collisions**

- $\frac{1}{2}m_1v_1^2 + \frac{1}{2}m_2v_2^2 = \frac{1}{2}m_1v_1'^2 + \frac{1}{2}m_2v_2'^2$ [elastic collision]

- Perfect elastic collisions are an ideal which is never quite met
- At least a little thermal energy is always lost





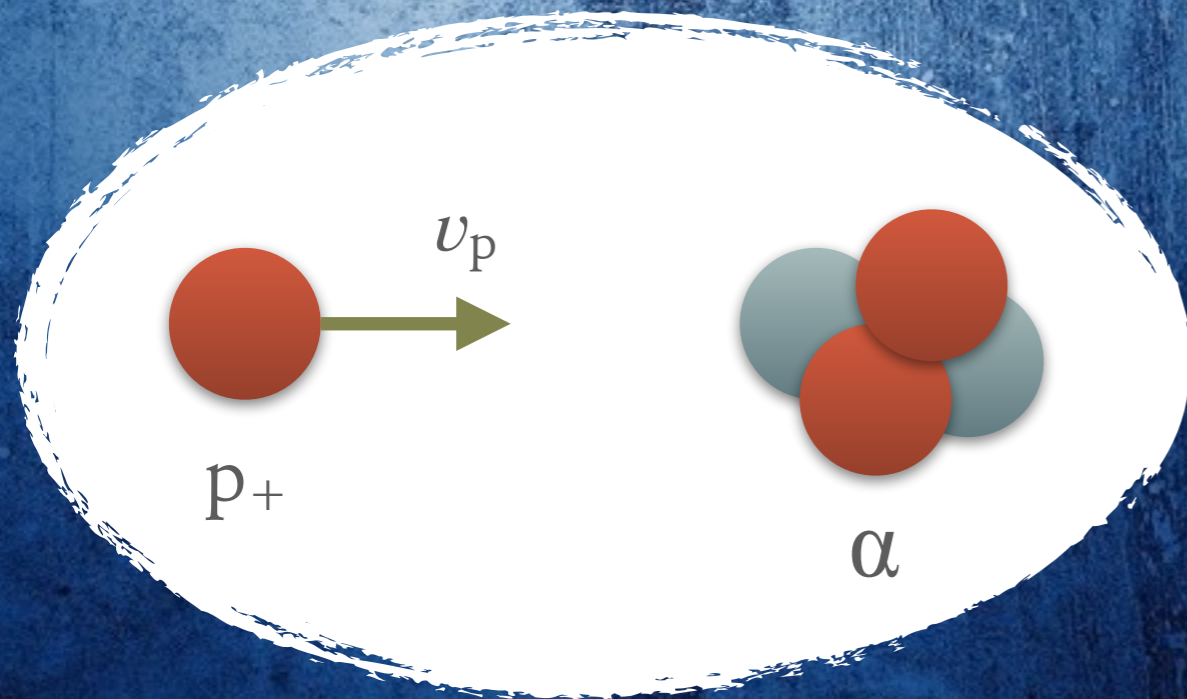
EXAMPLE 5

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- ▶ A billiard ball of mass m moving with speed v collides head-on with a second ball of equal mass at rest. What are the speeds of the two balls after the collision, assuming it is elastic?
- ▶ *Ans.* $v_1' = 0, v_2' = v$

EXAMPLE 6

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- A proton of mass $m_p = 1.67 \times 10^{-27}$ kg traveling with a speed of 3.60×10^4 m/s has an elastic head-on collision with an alpha particle (a helium nucleus; $m_\alpha = 6.64 \times 10^{-27}$ kg) initially at rest.
- If the proton rebounds with a velocity of 2.15×10^4 m/s, how fast must the alpha particle be moving after the collision?
 - *Answer:* $v_\alpha' = 1.45 \times 10^4$ m/s

DO ELASTIC COLLISION PROBLEMS



INELASTIC COLLISIONS

- Collisions where kinetic energy is *not* conserved are called **inelastic collisions**
- Initial KE transformed to some other form (like thermal or potential) during collision
- In inelastic collisions,
 $KE_f < KE_i$
- Explosions are inelastic collision in reverse
 - $PE \rightarrow KE$



INELASTIC COLLISIONS

- If the two objects stick together after the collision, it's called **perfectly inelastic**
 - E.g. football tackle
 - two balls of putty colliding
 - a bullet fired into a block of wood
- *Note: even though KE is not conserved in inelastic collisions, the total energy is always conserved, as is the total vector momentum*

EXAMPLE 7

- ▶ A 155 kg football player running at 6.00 m/s tackles his 103 kg opponent (initially at rest) in a perfectly inelastic collision.
- ▶ How fast do the two move after they collide?
 - ▶ *Answer:* $v_f = 3.60 \text{ m/s}$
- ▶ How much of the initial kinetic energy is transformed into thermal or other forms of energy?
 - ▶ *Answer:* $\Delta KE = -1.12 \text{ kJ}$

EXAMPLE 8

- Two spheres, both with mass m and speed v , collide head-on. Calculate the velocities after the collision assuming the collision is (a) perfectly elastic and (b) perfectly inelastic.

a) $v_1' = -v, v_2' = +v$

b) $v' = 0$



DO INELASTIC COLLISION PROBLEMS

CENTER OF MASS



- In real life, objects aren't just points
- Real, **extended bodies** can undergo rotation, vibration, etc. in addition to translation
- E.g. the diver on the left experience parabolic translational motion as well as rotational motion
- Motion that is not pure translational motion is referred to as **general motion**

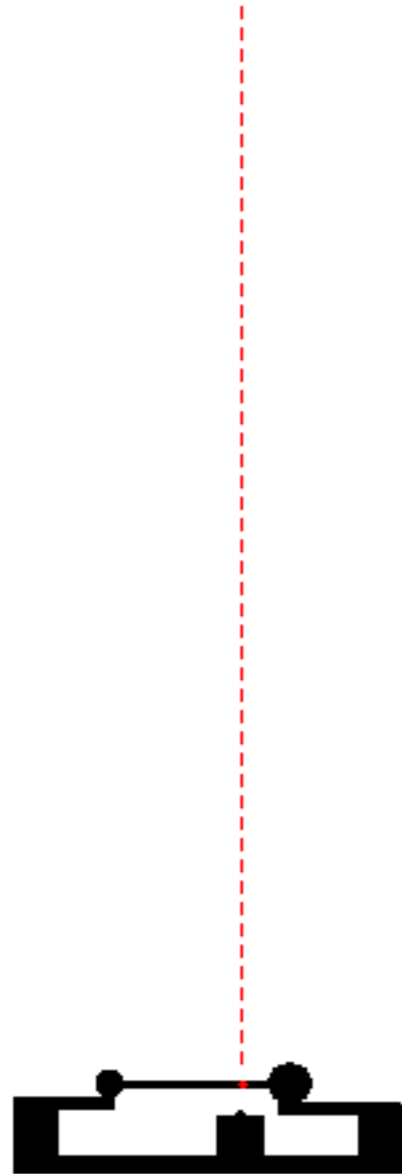


CENTER OF MASS

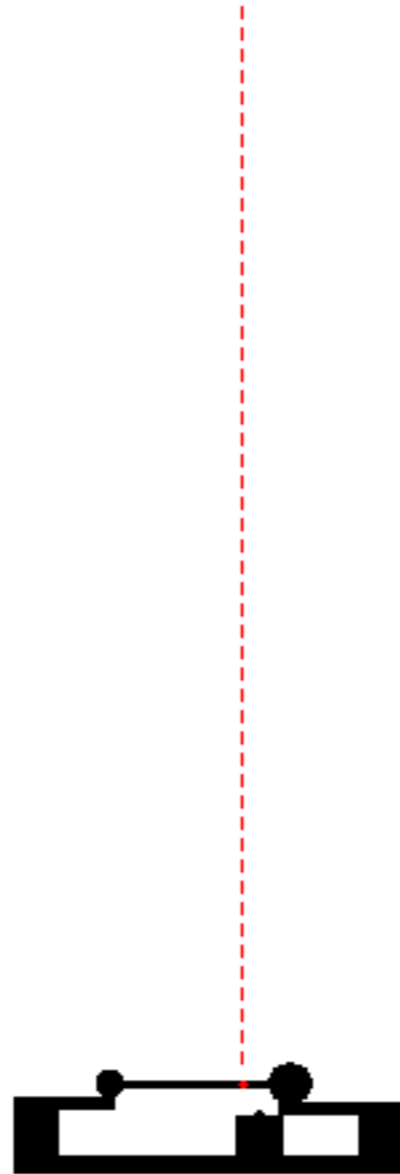
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- **Center of Mass** (CM) of an object (or system of objects) is the unique point where...
 - all mass is considered to be “concentrated”
 - motion behaves as though all mass were converged into a point
 - a net force can be applied without causing the object to rotate
 - the object can be balanced

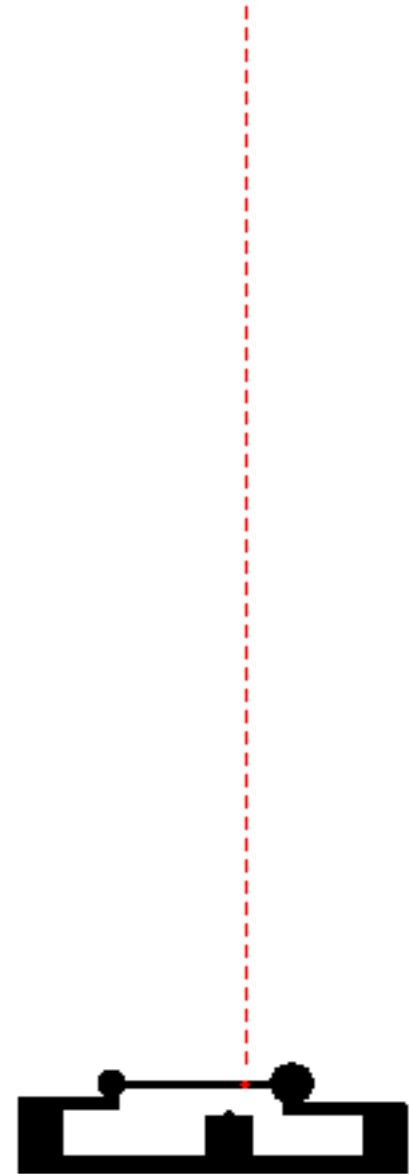
F on CM



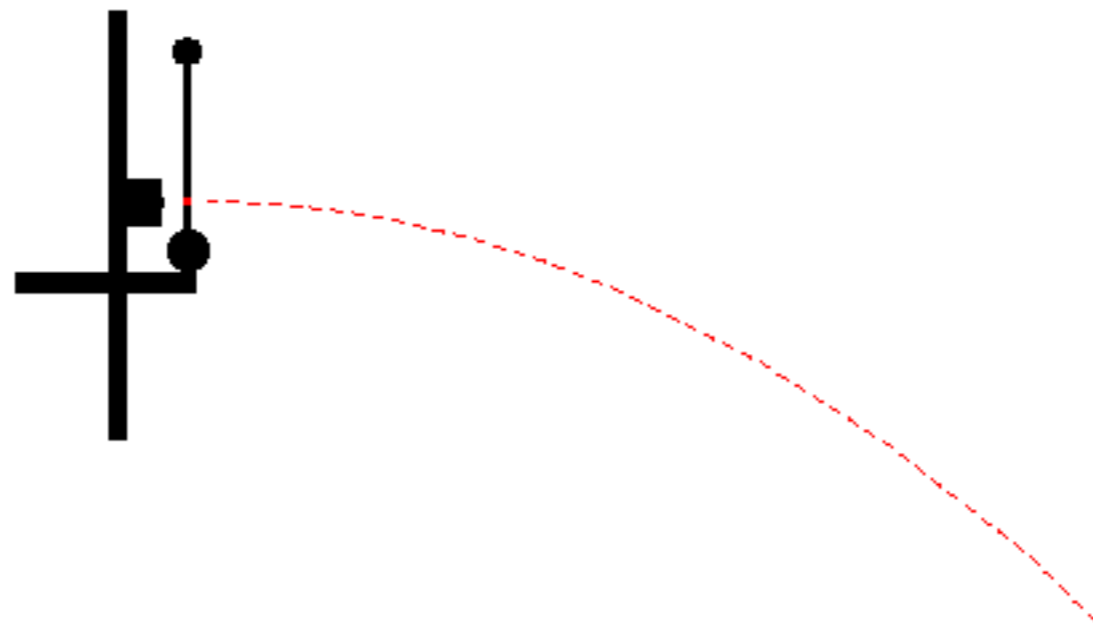
F right of CM



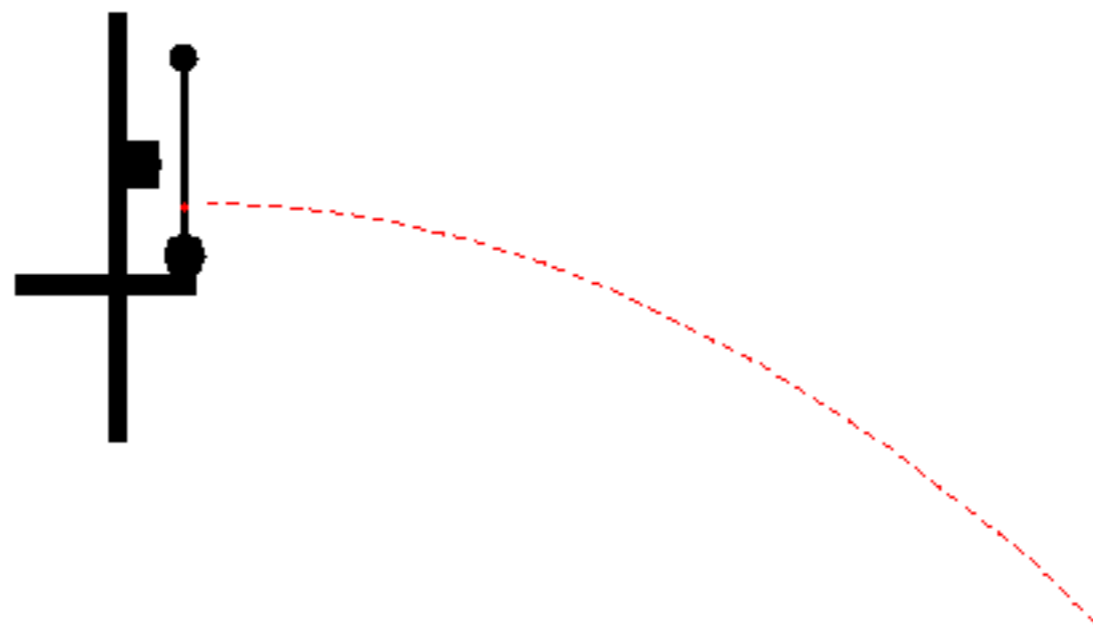
F left of CM



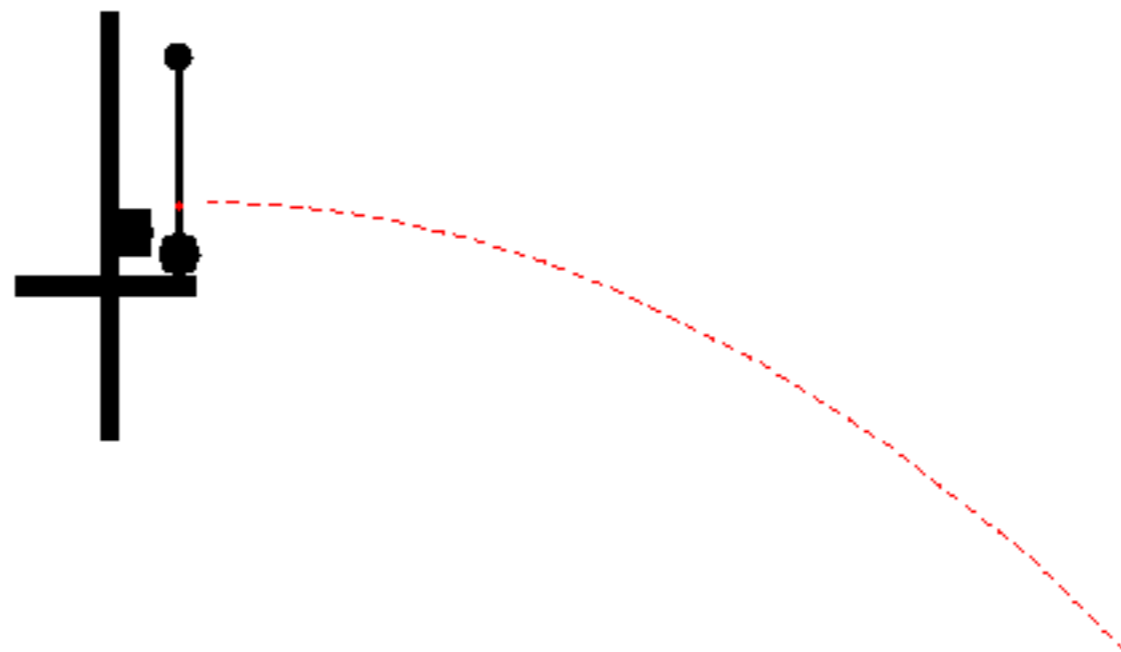
F on CM



F above CM



F below CM



THINGS TO NOTE

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- For objects and systems in two or three dimensions, need to specify not just x_{CM} but y and z also
- The center of mass does *not* need to be inside the object in question
 - CM found experimentally

<http://imgur.com/LgWwoQh>

CENTER OF GRAVITY

- Similar concept to center of mass
- **Center of Gravity** (CG) is the point at which the force of gravity can be considered to act
 - at least for the purposes of determining translational motion
- For practical purposes CM and CG are generally the same point
 - When would they not be?

RECAP

- Momentum, p , is inertia in motion

- $p = mv$

- Newton's 2nd Law can be rewritten in terms of momentum

- $F_{\text{net}} = \Delta p / \Delta t$

- i.e. the rate of change of momentum is equal to the net applied force

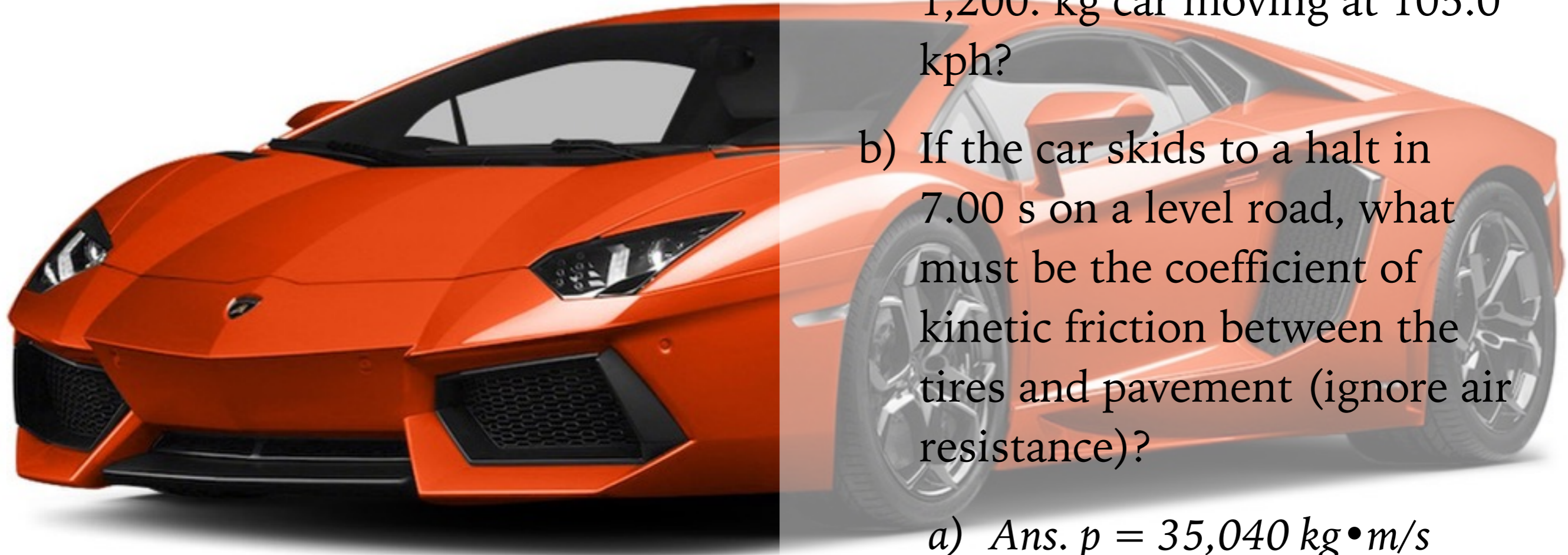
EXAMPLE 12

a) What is the momentum of a 1,200. kg car moving at 105.0 kph?

b) If the car skids to a halt in 7.00 s on a level road, what must be the coefficient of kinetic friction between the tires and pavement (ignore air resistance)?

a) *Ans. $p = 35,040 \text{ kg}\cdot\text{m/s}$*

b) *Ans. $\mu_k = 0.425$*





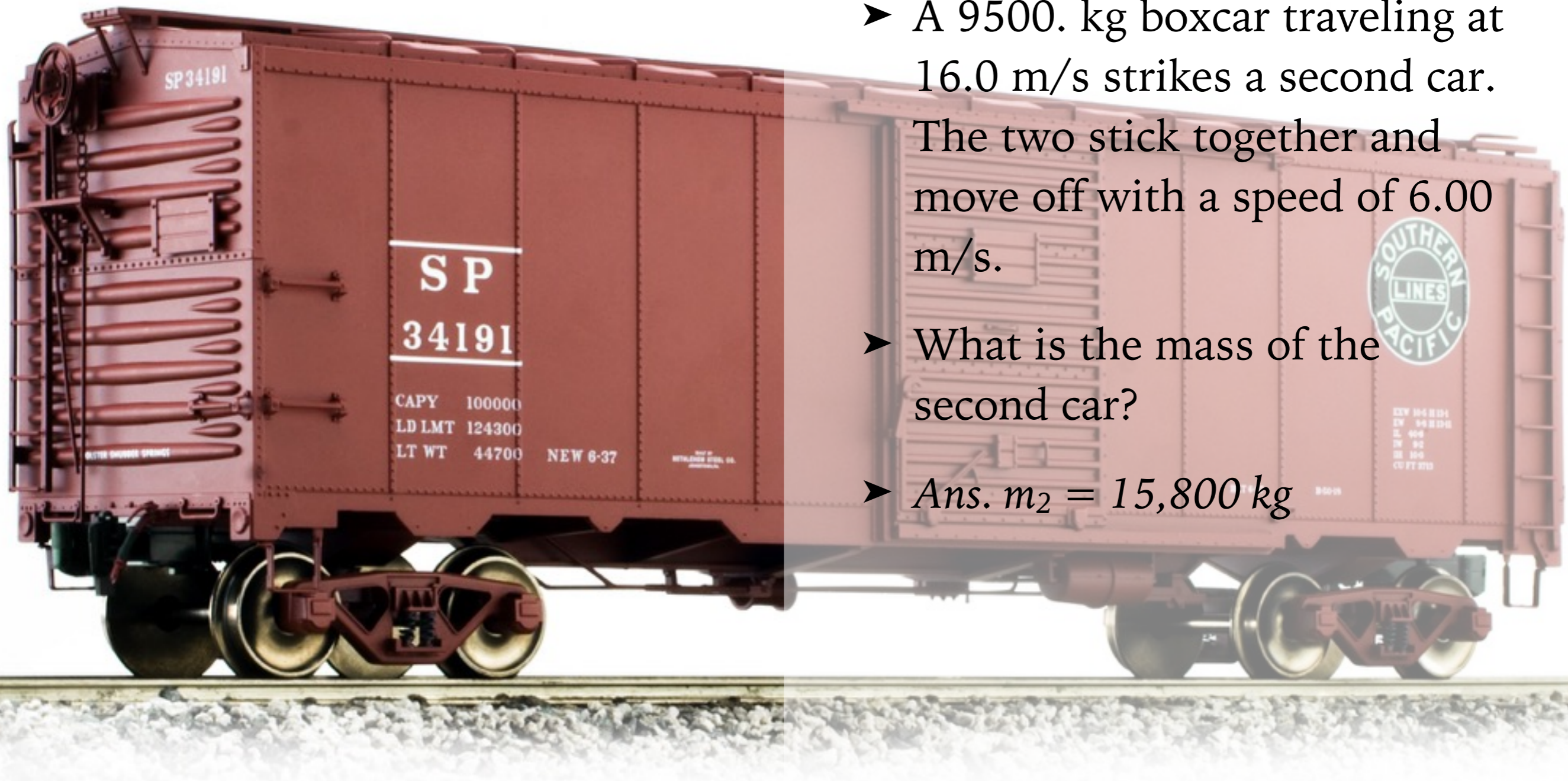
RECAP

- The **law of conservation of momentum** states that the total momentum of an isolated system remains constant
- An **isolated system** is one where there is no net external force
- Really helpful when dealing with collisions

EXAMPLE 13

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- ▶ A 9500. kg boxcar traveling at 16.0 m/s strikes a second car. The two stick together and move off with a speed of 6.00 m/s.
- ▶ What is the mass of the second car?
- ▶ *Ans. $m_2 = 15,800 \text{ kg}$*



RECAP

- Two types of collisions: **elastic** and **inelastic**
- A collision is **elastic** if *kinetic energy* is also conserved
 - $m_1\mathbf{v}_1 + m_2\mathbf{v}_2 = m_1\mathbf{v}_1' + m_2\mathbf{v}_2'$
 - $\frac{1}{2}m_1v_1^2 + \frac{1}{2}m_2v_2^2 = \frac{1}{2}m_1v_1'^2 + \frac{1}{2}m_2v_2'^2$
- A **perfectly inelastic** collision is one in which the colliding bodies stick together after the collision
 - $m_1\mathbf{v}_1 + m_2\mathbf{v}_2 = (m_1 + m_2)\mathbf{v}'$

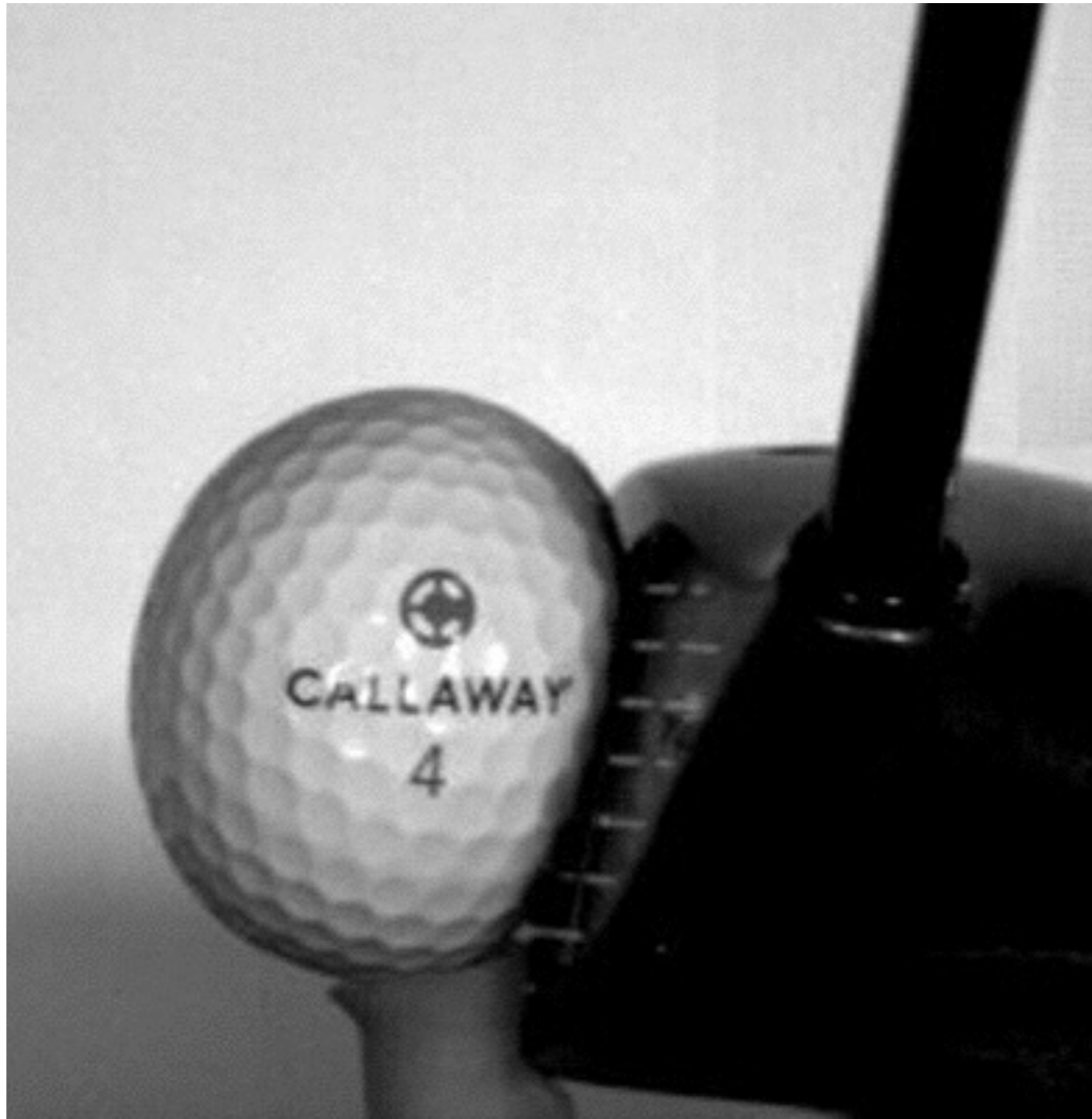
RECAP

- The **impulse** of a force on a body is defined as $F\Delta t$
 - F is the average force acting during the time Δt
- The impulse is equal to the change in momentum of the body

- $J = F_{\text{net}}\Delta t = \Delta p$



EXAMPLE 15



- A golf ball of mass 0.045 kg is hit off the tee at a speed of 45 m/s . The golf club was in contact with the ball for $5.0 \times 10^{-3} \text{ s}$.
- Find (a) the impulse imparted to the golf ball, and (b) the average force exerted on the ball by the golf club
 - *Ans.* $J = 2.0 \text{ N}\cdot\text{s}$
 - $F_{\text{avg}} = 405 \text{ N}$



RECAP

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- The **center of mass** (CM) of an object (or group of objects) is that point at which the net force can be considered to act for purposes of determining the translational motion of the body as a whole
- The complete motion of a body can be described as the translational motion of its center of mass plus rotation (or other internal motion) about its center of mass



How hard would a puck have to be shot to be able to knock the goalie himself backward into the net?



HOCKEY PUCK

- $m_{\text{puck}} = 165 \text{ g}$
- $v_{\text{max}} \approx 50 \text{ m/s}$
- $p_{\text{max}} = 8.25 \text{ kg}\cdot\text{m/s}$
- That's less momentum than a ten-year-old skating along at a mile per hour





HOCKEY PUCK

➤ $m_{\text{goalie}} = 96 \text{ kg}$

➤ $\mu_s = .84$

➤ $F_{\text{fr}} = 790 \text{ N}$

➤ $t = 0.5 \text{ s}$

➤ $J = F_{\text{fr}} t = \Delta p = m_{\text{puck}} \Delta v$

➤ $(790 \text{ N})(0.5 \text{ s}) = (0.165 \text{ kg}) \cdot v$

➤ $v = 2390 \text{ m/s} \approx \text{Mach } 7$



HOCKEY PUCK

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- Other problems:
 - The air ahead of the puck would be compressed and heated very rapidly
 - The surface of the puck would start to melt and char
 - Upon impact, the puck would burst apart with the power of a large firecracker or small stick of dynamite
- Imagine throwing the ripe tomato - as hard as you can - at a cake (that's about what would happen)